



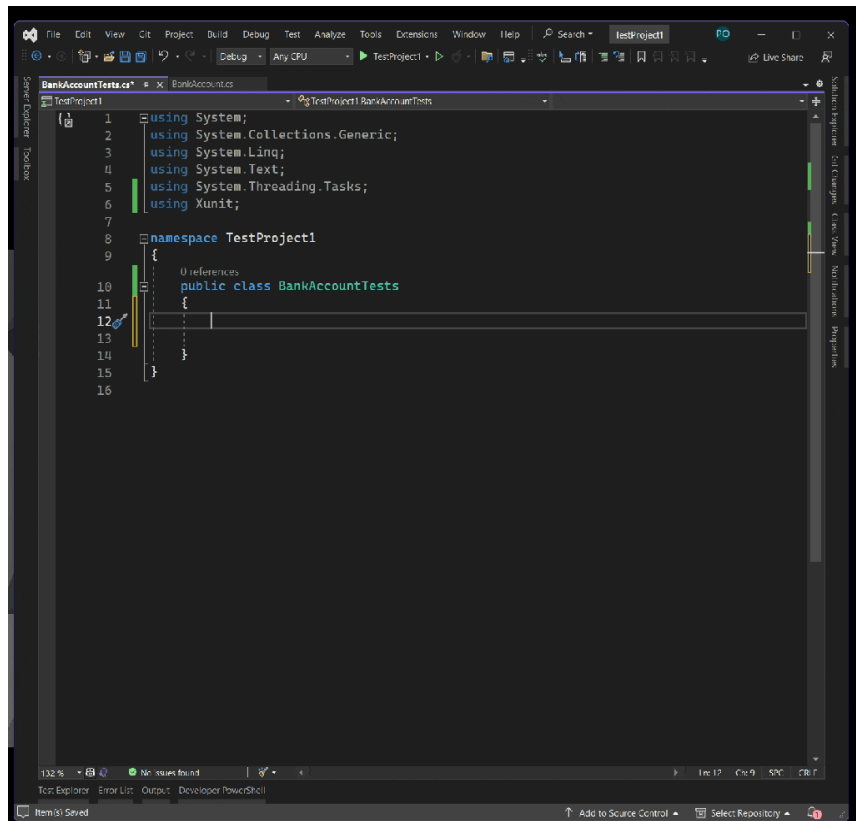
上海交通大学
SHANGHAI JIAO TONG UNIVERSITY

自回归-扩散混合式大模型

邓志杰

上海交通大学

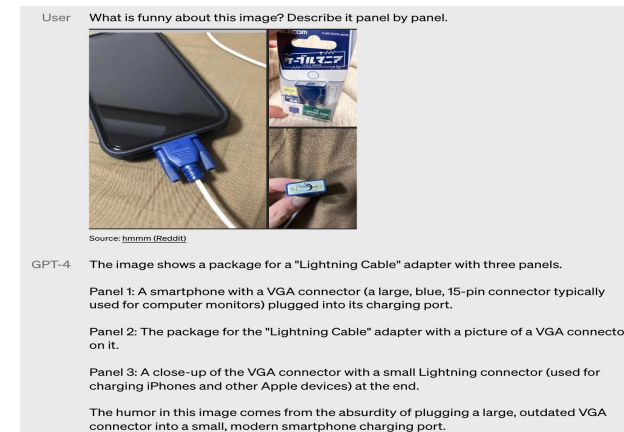
自回归模型（AR models）：从语言生成到智能体Agent，激发广泛应用



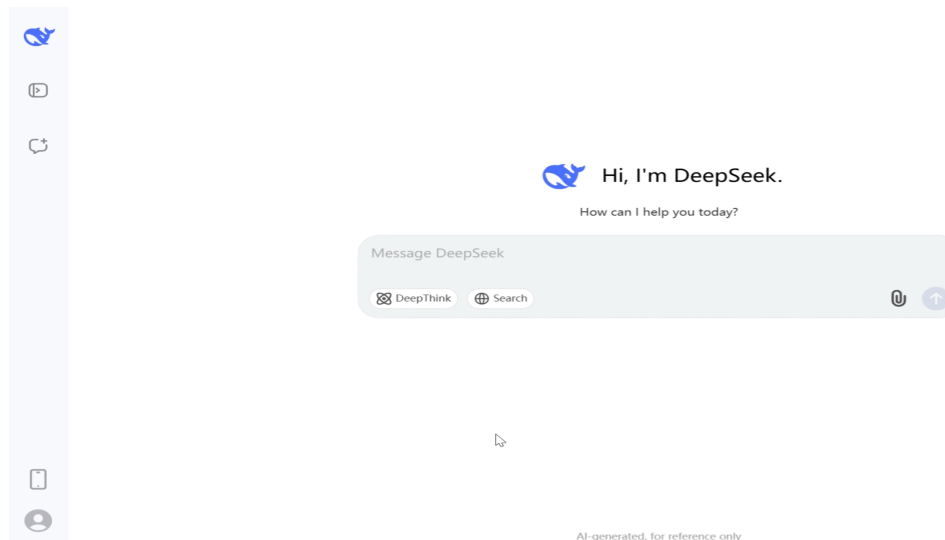
Coding assistant



Software development

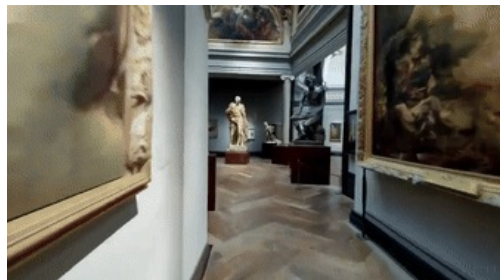


Multimodal understanding



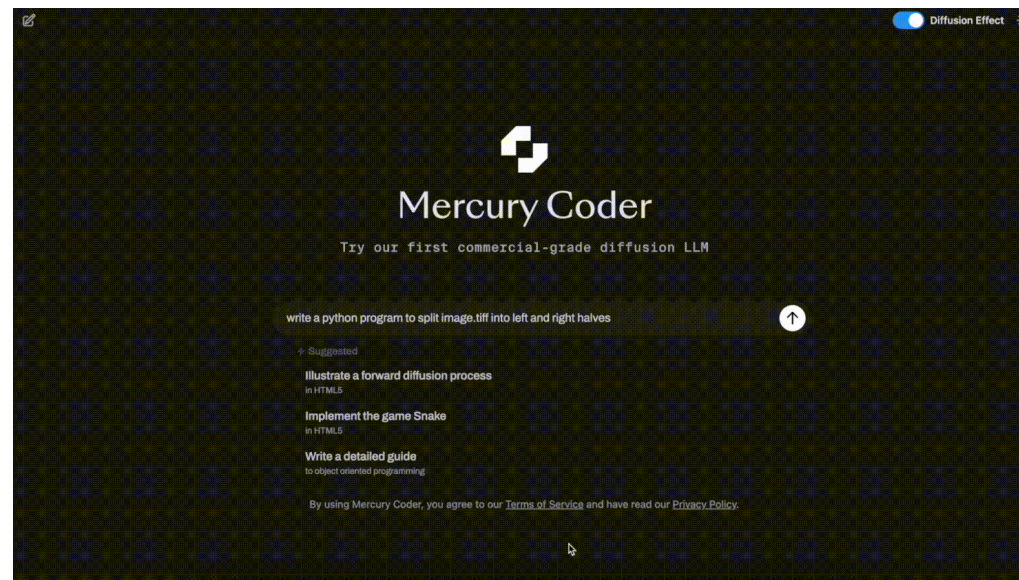
Reasoning

扩散模型 (diffusion models) : 兼顾连续/离散信号建模



Sora by OpenAI

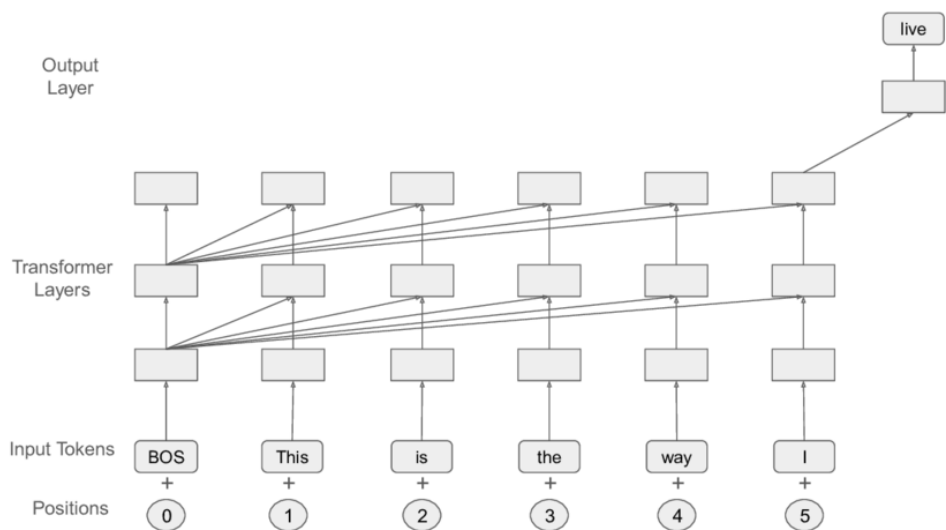
生成长视频等连续视觉信号



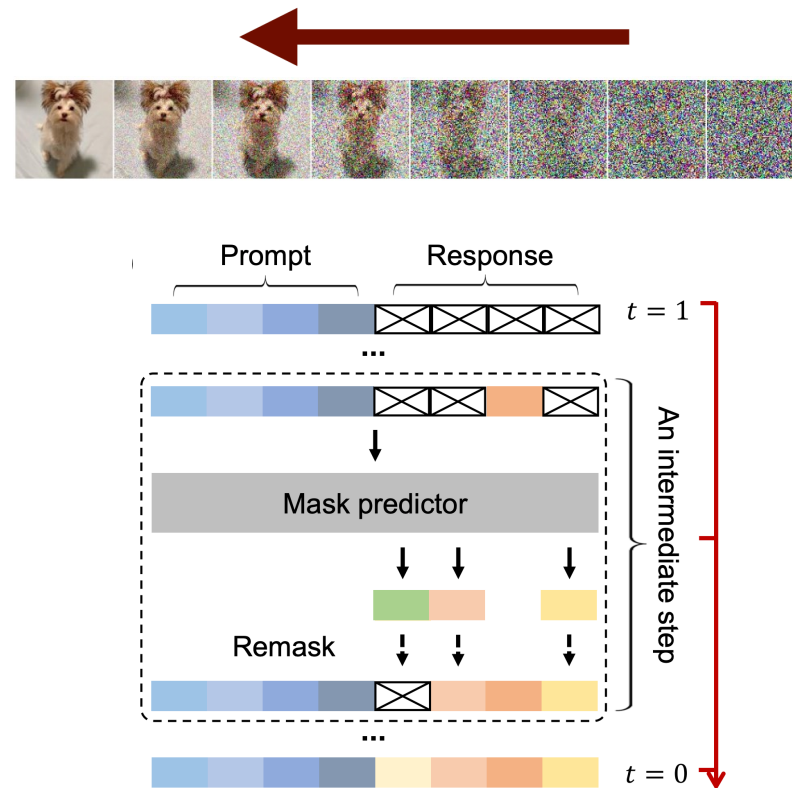
Mercury Coder by Inception Labs

比同性能自回归语言模型快5-10倍

AR和Diffusion各自具有不同的特性



VS.



- **AR**: 离散

- 因果注意力

- 每一步预测下一个token: $p(x_t|x_{<t})$

- **Diffusion**: 离散/连续

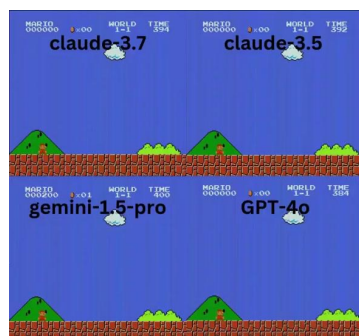
- 双向注意力

- 每一步预测整条数据: $p(x_0|x_t)$

未来大模型架构

AR or diffusion?

AR 仍然应该作为大模型的主干



Agent (跨模态、复杂任务)

VLA (实时性、强泛化)

AR模型可以提供：世界知识、推理规划、人机交互、研究基础、开源社区、**etc.**

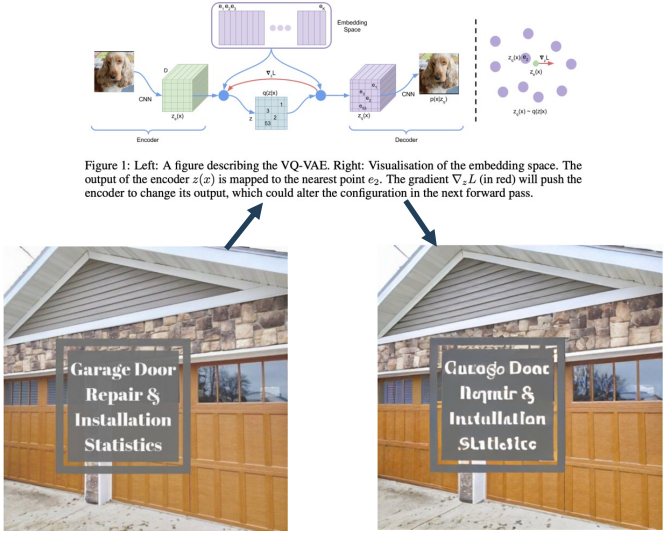
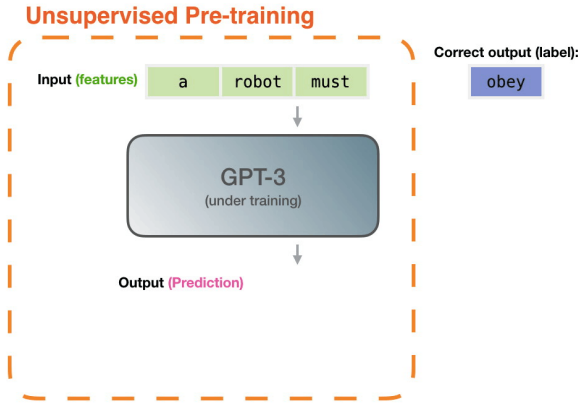
- 以上场景对于计算高效、扩模态高效、数据高效等方面有很高的要求，然而
 - **AR**是计算效率、跨模态效率和数据效率最优吗？

未来大模型架构

纯AR存在计算效率、扩模态效率等方面的问题

AR模型顺序推理（逐token生成）
，低效昂贵

AR模型依赖离散token，但离散化
产生信息损失





解决方案：自回归-扩散混合模型（AR-Diffusion Hybrid Models）

从解决**AR**模型的问题的角度

AR+discrete diffusion

- 动机：diffusion每一步都进行全局推理

将AR语言模型生成tokens数和推理步数解耦
(高效并行解码)

AR+continuous diffusion

- 动机：diffusion可以直接生成连续信号

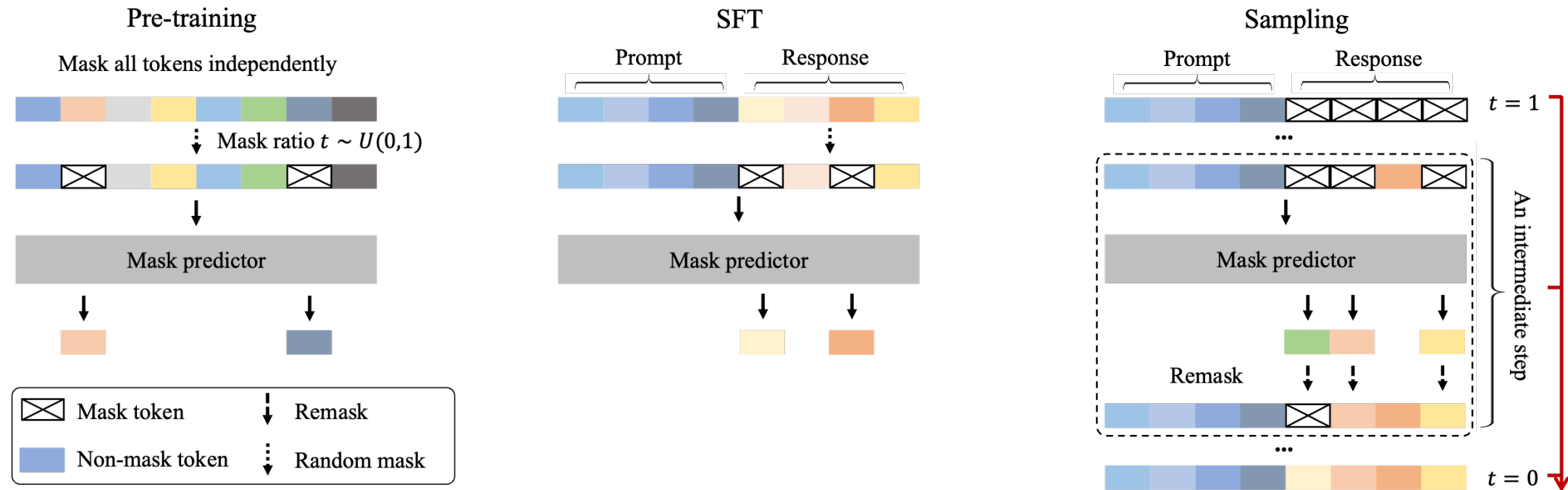
为AR语言模型提供生成多模态内容的能力
(跨模态生成)



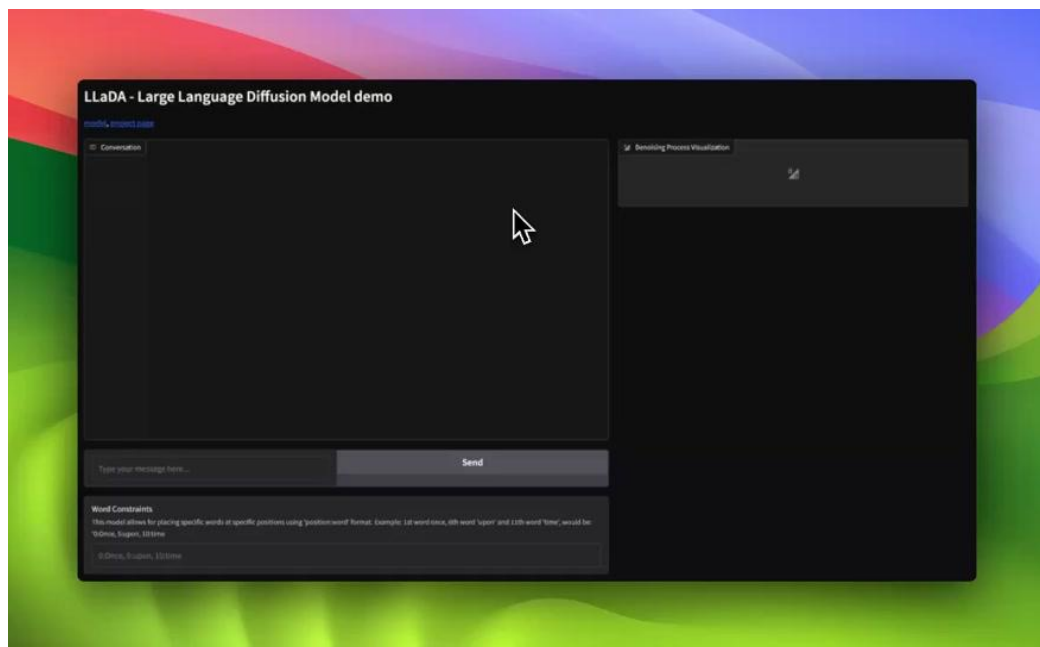
自回归-扩散混合的高效推理语言模型

扩散语言模型

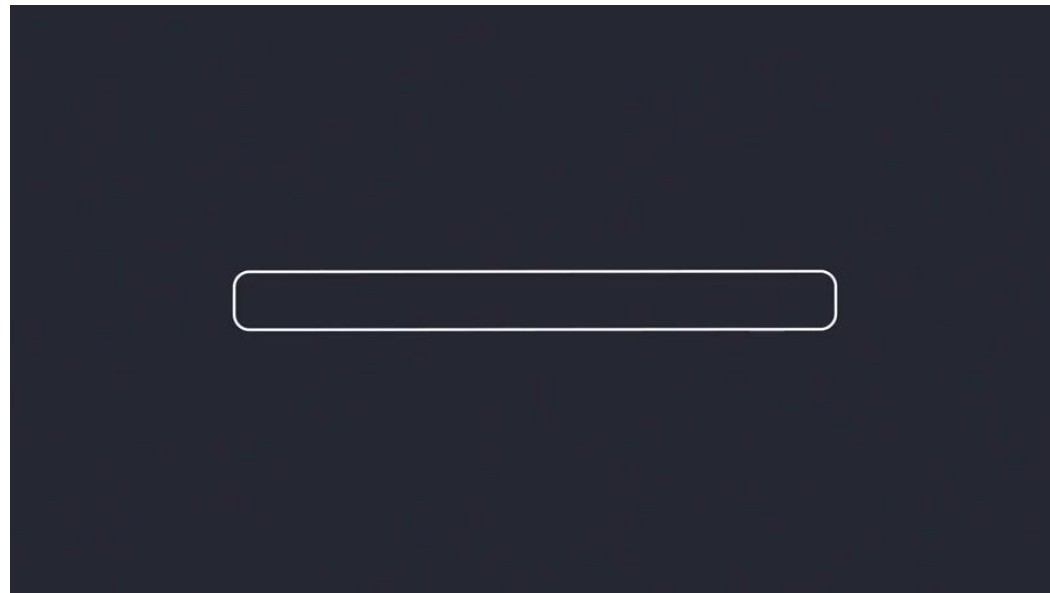
离散扩散模型（discrete diffusion models）



对扩散语言模型的期待：并行生成、推理加速



LLaDA (The first Large Language Diffusion Model, RUC), 可达LLaMA3级水平



Mercury, 5-10x快的代码生成, InceptionAI Labs (co-founded by Stefano Ermon)

对扩散语言模型的期待：并行生成、推理加速

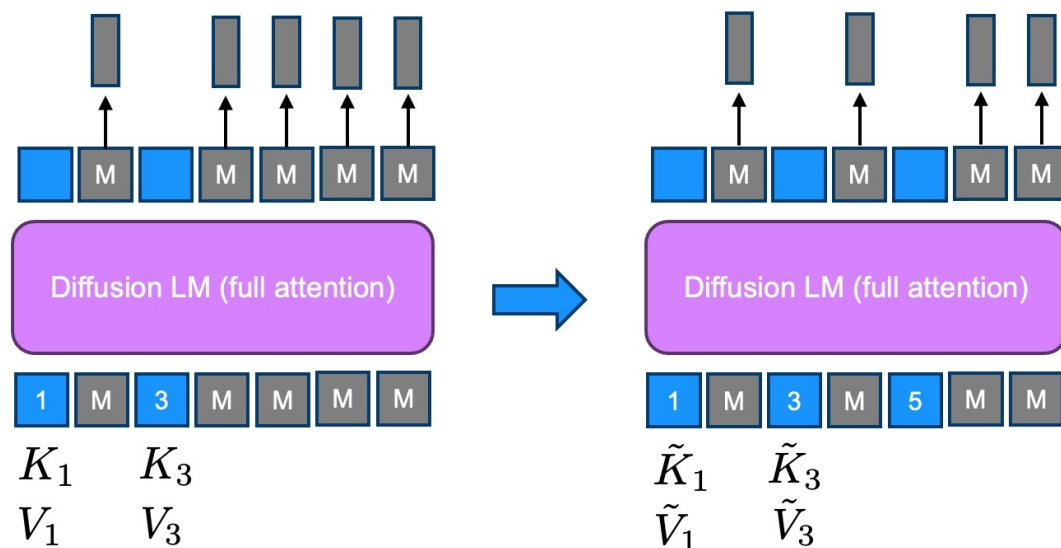


7*';@`?0(

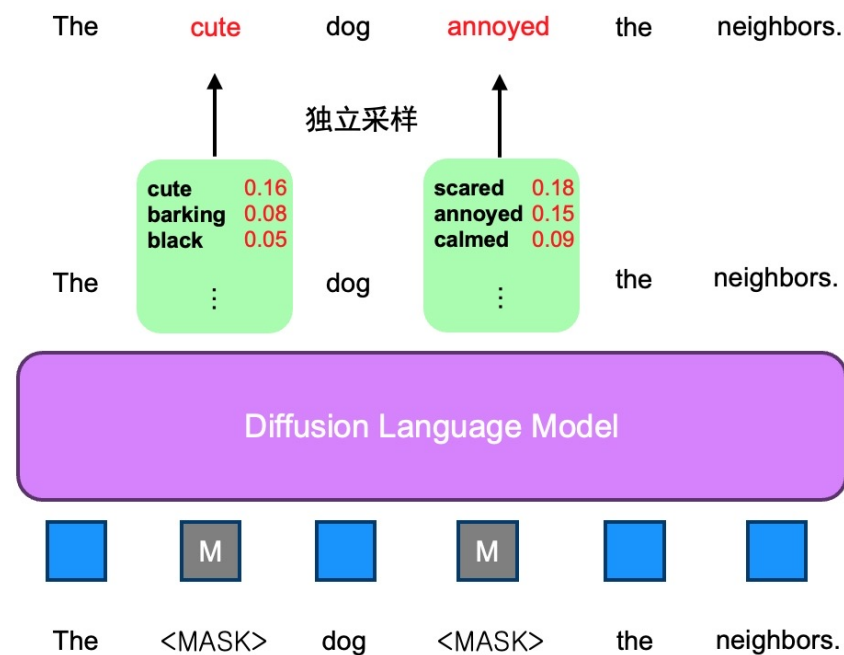
Seed Diffusion Preview: A large scale language model based on discrete-state diffusion, specializing in code generation, achieves an inference speed of 2,146 token/s, a 5.4x improvement over autoregressive models of comparable size.

然而，对扩散语言模型的期待在开源社区并未兑现

- 无法应用 **KV cache**: 已经被解码的 **token** 的 **key** 和 **value** 始终会在去噪过程中发生变化
- 同时解码多个 **token** 时会产生潜在的训练-推理不一致的风险

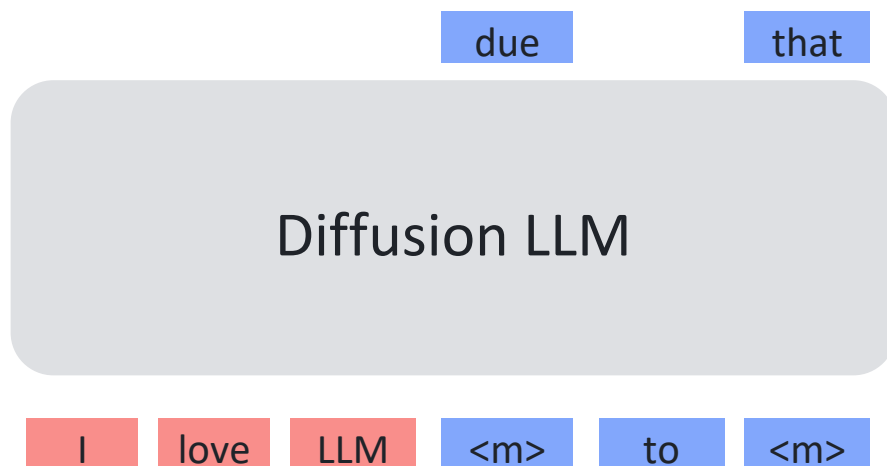


由于扩散模型的全局注意力机制，已经被解码的 **token** 的 **key** 和 **value** 依旧会在生成过程中产生变化，每一步迭代都需重新计算

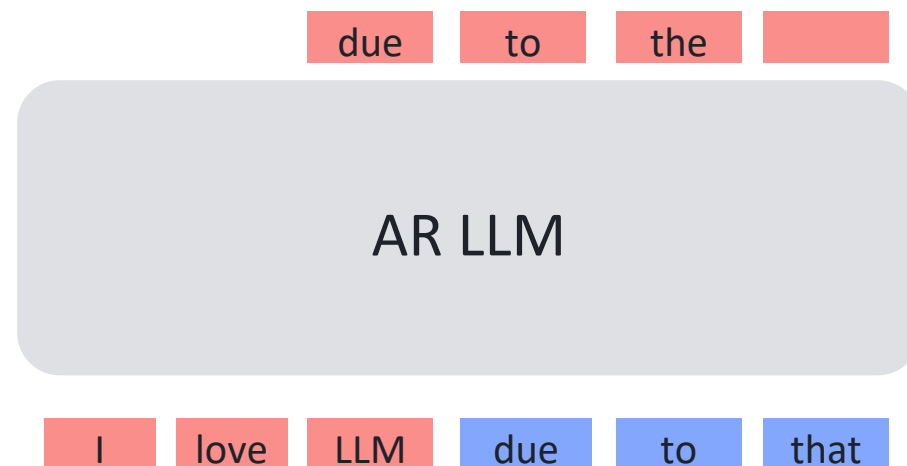


虽然 **diffusion LM** 可以一次预测多个 **token** 的 **logits**，其采样相互独立，同时解码相关性强的多个 **token** 可能会产生冲突

自回归语言模型 vs 扩散语言模型



- ✓ 有并行潜力
- ✗ 不能用 **KV Cache**
- ✗ 固定长度
- ✗ 目前性能稍逊



- ✗ 串行生成
- ✓ 可以用 **KV Cache**
- ✓ 任意长度
- ✓ 性能更强

构建自回归-扩散混合的语言高效生成新范式?

自回归-扩散混合的语言生成

Autoregression:

✓ High quality ✓ Arbitrary-length ✓ KV caching ✗ Not Parallelizable

Generation steps

↓
There are three categories of the average
There are three categories of the average rate
↓
There are three categories of the average rate of...

Diffusion:

✗ Lower quality ✗ Fixed-length ✗ No KV caching ✓ Parallelizable

↓
the reusability will continue to the
Repeal the reusability cuts and the law will continue to reduce the
↓
Repeal the reusability cuts and prove the law will continue to reduce the deficit.

Block Diffusion (Ours):

✓ High quality ✓ Arbitrary-length ✓ KV caching ✓ Parallelizable

↓
On September 17, we be
On September 17, 2016, we will be giving the release of
↓
On September 17, 2016, we will be giving the beta-release of the to our server testing ...

Block diffusion

- teacher forcing

分块的语言生成:

✓ 块间自回归: 复用 **KV cache**

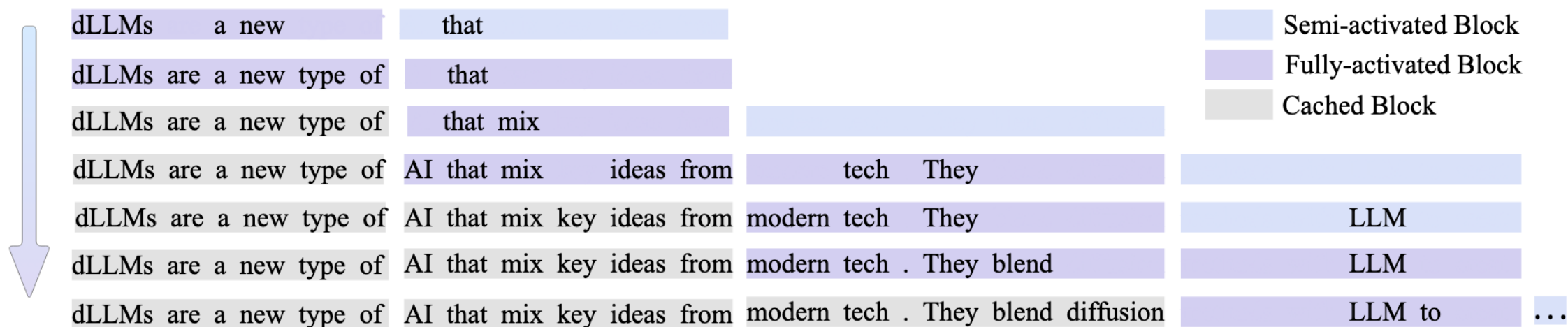
✓ 任意生成长度

✓ 块内扩散: 并行生成

✗ 然而, 完全杜绝了块间并行

自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): block-wise顺序生成 + **inter-block** 并行



分块的语言生成:

✓ 块间自回归: 复用**KV cache**

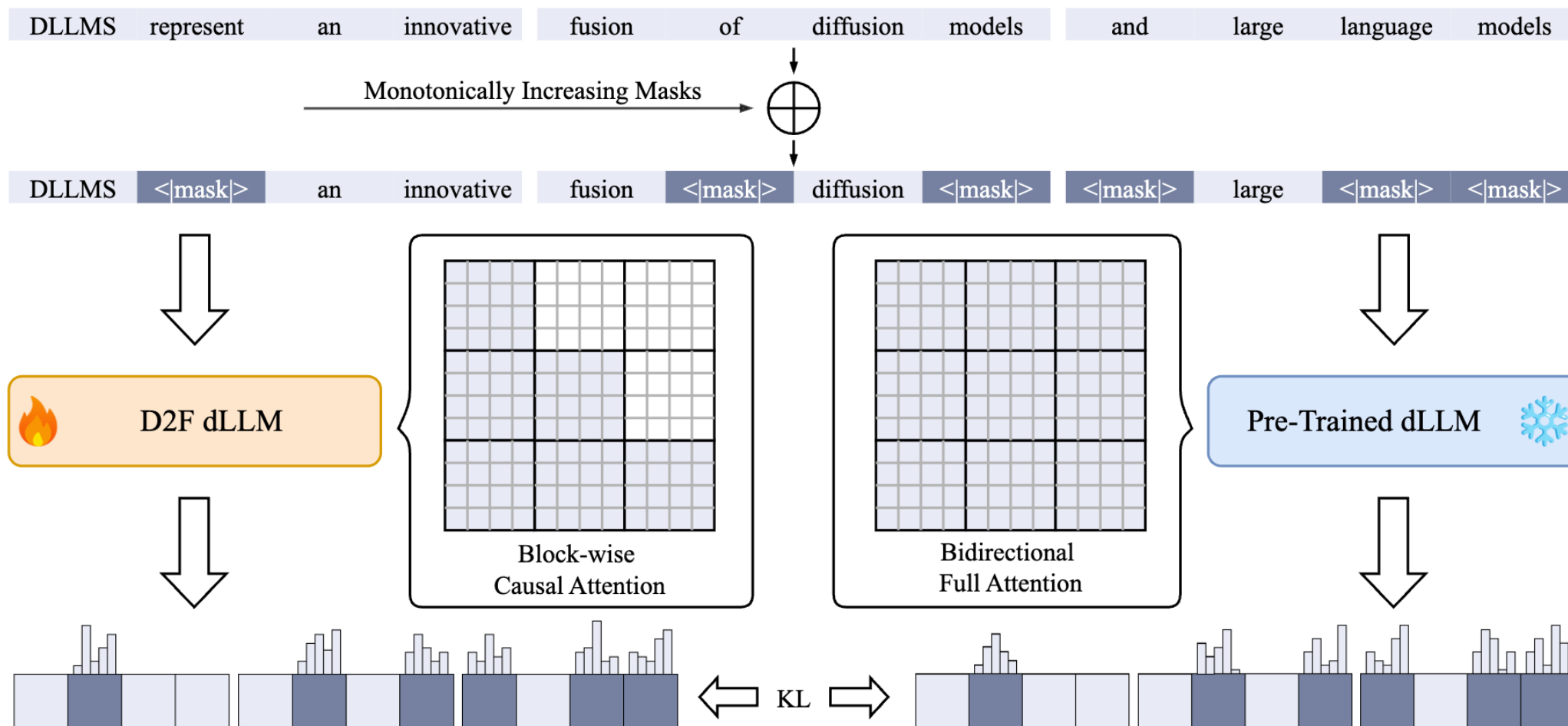
✓ 块内扩散: 并行生成

✓ 任意生成长度

✓ 允许块间并行生成

自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): 通过非对称蒸馏进行训练



自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): demo

D2F-LLaDA-Instruct-8B  **LLaMA3-Instruct-8B**

自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): demo



Enter your question

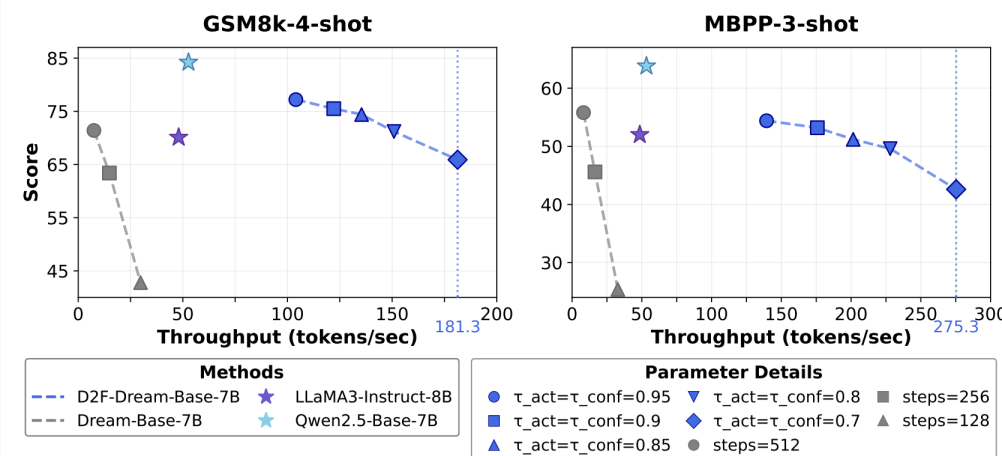
Solve the equation $x^2 - \underline{6x} + 8 = 0$.

自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): 第一个大幅超越AR模型速度的开源扩散语言模型



Figure 1. D2F dLLMs surpass similarly-sized autoregressive (AR) models in inference speed for the first time, achieving up to **2.5x** higher throughput than LLaMA3 and Qwen2.5. This comparison includes vanilla dLLMs, previous acceleration methods, and AR baselines.



提供了宝贵的**Throughput vs. performance trade-off**



自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): 效果

Test Set	Method	TPS ↑	Latency (s) ↓	Gen. Length	Score ↑
GSM8K 4-shot	LLaDA-Instruct	7.2 (1.0x)	32.3 (1.0x)	231	77.4
	dLLM-Cache	20.1 (2.8x)	11.5 (2.8x)	231	77.5
	Fast-dLLM (Prefix-Cache)	33.3 (4.6x)	7.0 (4.6x)	232	77.8
	Fast-dLLM (Dual-Cache)	35.2 (4.9x)	6.6 (4.9x)	232	78.9
	D2F-LLaDA	52.5 (7.3x)	2.8 (11.5x)	144	77.3
MBPP 3-shot	LLaDA-Instruct	0.9 (1.0x)	71.4 (1.0x)	65	39.0
	dLLM-Cache	2.3 (2.6x)	28.3 (2.5x)	66	37.0
	Fast-dLLM (Prefix-Cache)	13.0 (14.4x)	4.9 (14.6x)	64	37.6
	Fast-dLLM (Dual-Cache)	15.3 (17.0x)	3.8 (18.8x)	58	36.4
	D2F-LLaDA	47.6 (52.9x)	1.4 (51.0x)	68	38.0
HumanEval 0-shot	LLaDA-Instruct	2.8 (1.0x)	38.8 (1.0x)	107	36.0
	dLLM-Cache	4.5 (1.6x)	23.3 (1.7x)	104	39.0
	Fast-dLLM (Prefix-Cache)	13.7 (4.9x)	7.4 (5.2x)	102	38.4
	Fast-dLLM (Dual-Cache)	19.2 (6.9x)	5.2 (7.5x)	100	35.4
	D2F-LLaDA	81.6 (29.1x)	1.6 (24.3x)	133	40.2
Math 4-shot	LLaDA-Instruct	21.1 (1.0x)	11.5 (1.0x)	243	23.7
	dLLM-Cache	26.9 (1.3x)	9.1 (1.3x)	246	23.2
	Fast-dLLM (Prefix-Cache)	47.7 (2.3x)	5.2 (2.2x)	246	22.4
	Fast-dLLM (Dual-Cache)	42.5 (2.0x)	5.8 (2.0x)	246	22.4
	D2F-LLaDA	90.2 (4.3x)	4.3 (2.7x)	384	29.1

相对于原始的**DLLMs**，在代码生成上
达到超过**50**倍的加速

Table 1: Performance comparison of various acceleration methods on the **LLaDA-Instruct** model. Speedup ratios relative to the baseline are shown in (green). All baseline methods use the default sampling configuration from the original LLaDA implementation.



自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F): 与主流推理引擎vLLM兼容

HumanEval:

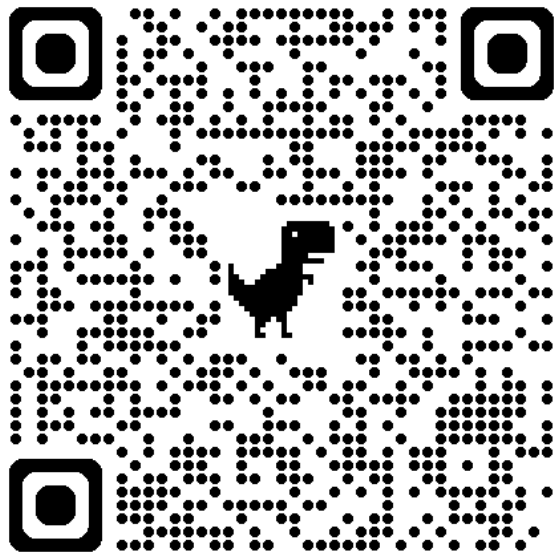
Baseline: 73.2 tok/s

0.95/0.95: 85.3 tok/s 214 steps

0.7/0.7: 142.2 tok/s 123 steps 峰值 200 tok/s 上下

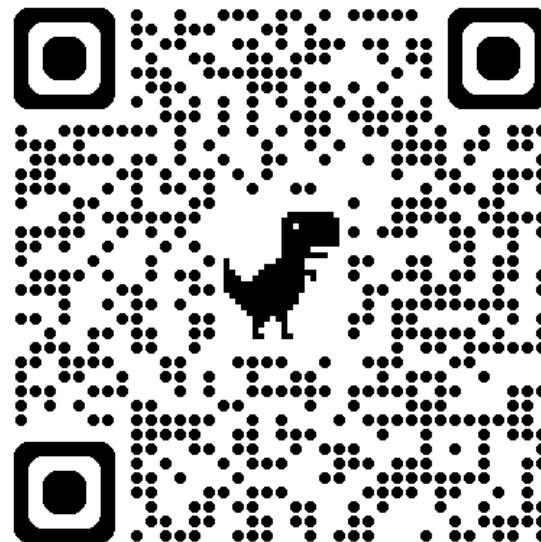
自回归-扩散混合的语言模型

Discrete Diffusion Forcing (D2F)



GitHub

<https://github.com/zhijie-group/Discrete-Diffusion-Forcing>



Demo

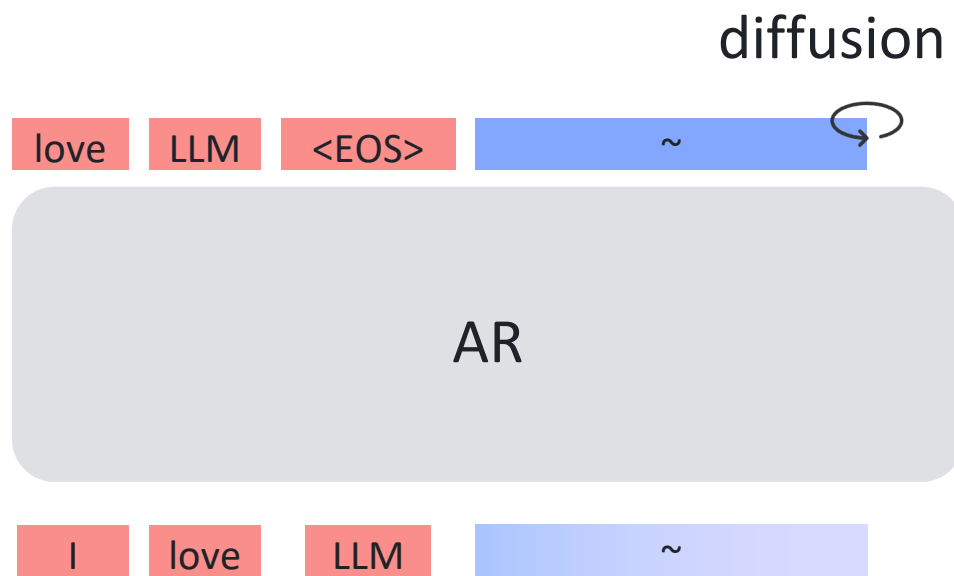
<https://huggingface.co/spaces/zhijie3/D2F-LLaDA-Instruct-8B>



自回归-扩散混合的多模态内容生成

“统一生成模型”

基于任意组合的**condition**，生成多模态内容（如：图像、文本、视频、声音、...）



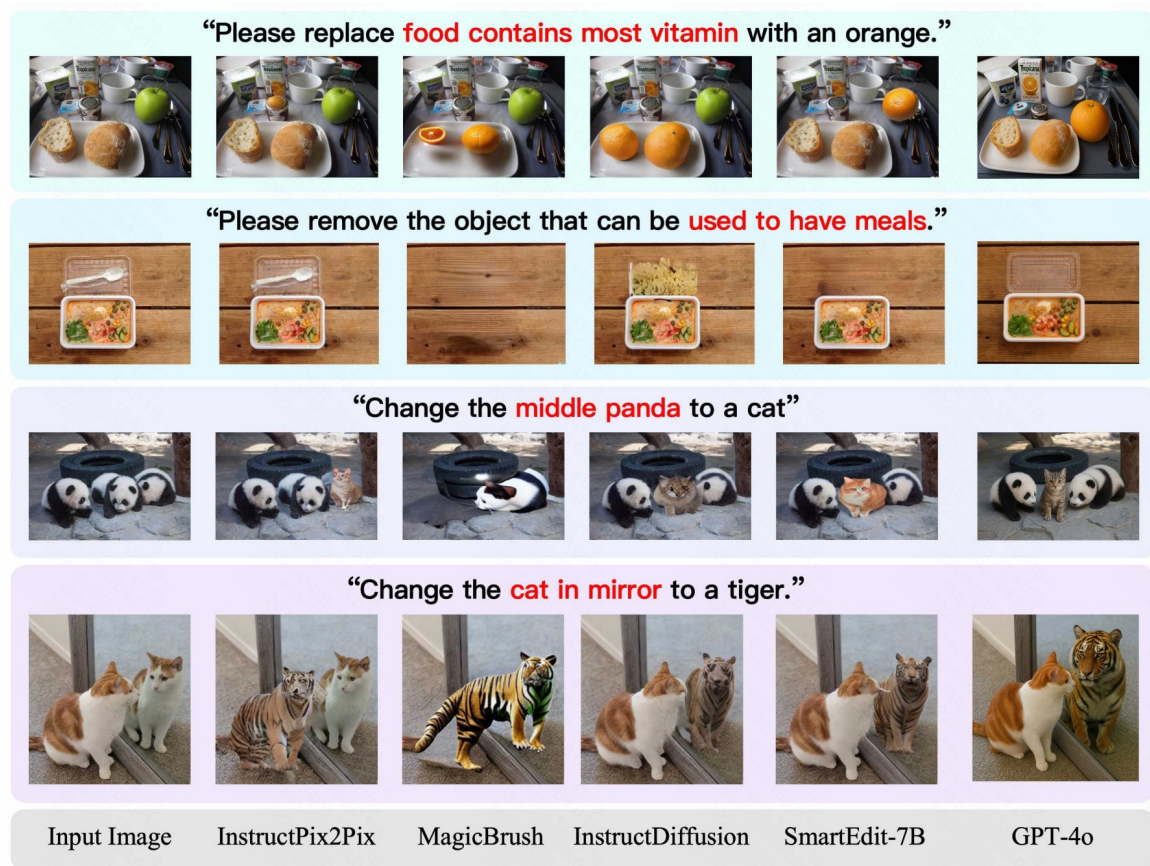
建模复杂的联合分布

- 提供各种条件生成能力

动机：GPT-4o代表的“统一生成模型”（面向图文）

相较于专用的图像生成模型，统一语言和视觉建模有助于建立世界知识

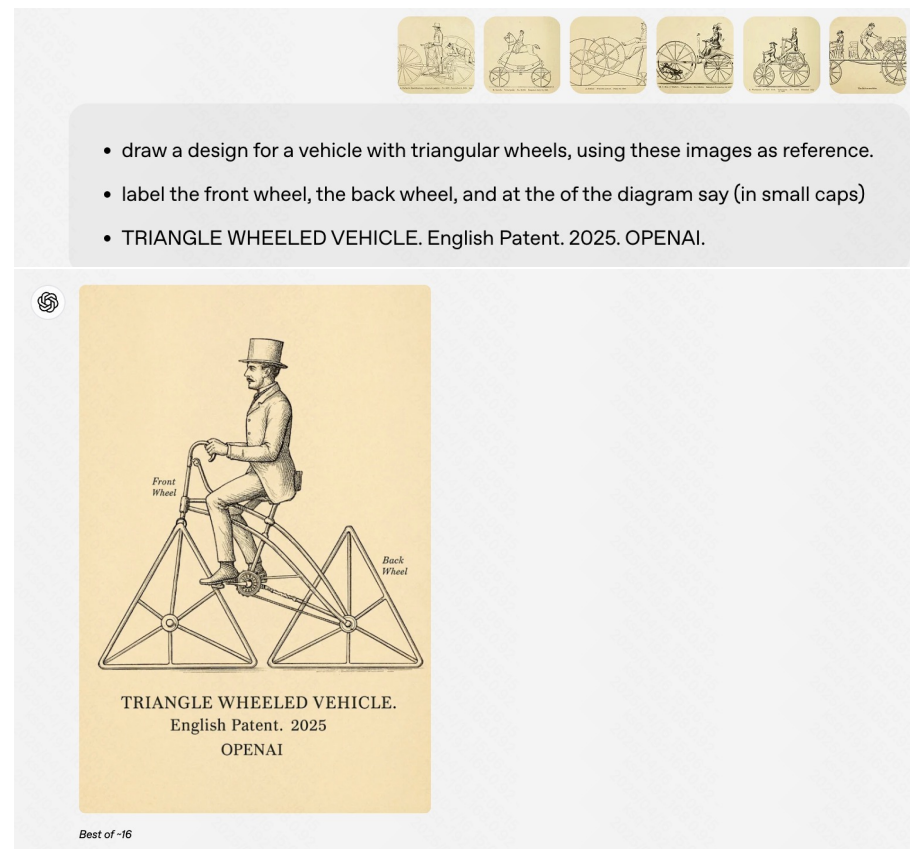
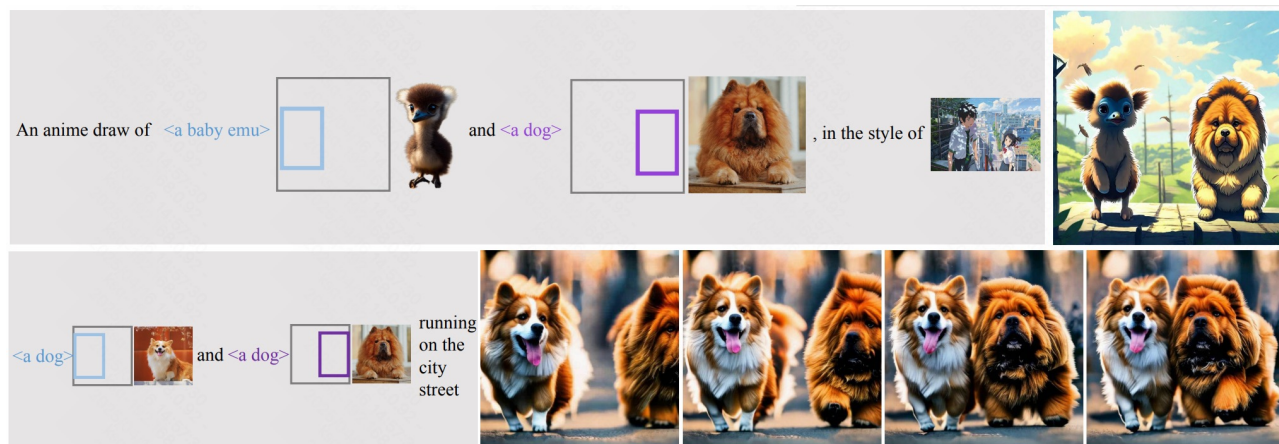
在传统编辑任务中的指令理解与跟随能力显著增强



动机：GPT-4o代表的“统一生成模型”（面向图文）

天然具备长上下文学习能力

处理多图与文本混合输入时，统一模型能够有效整合多模态信息，展现了控制精准、主体一致性强的生成效果





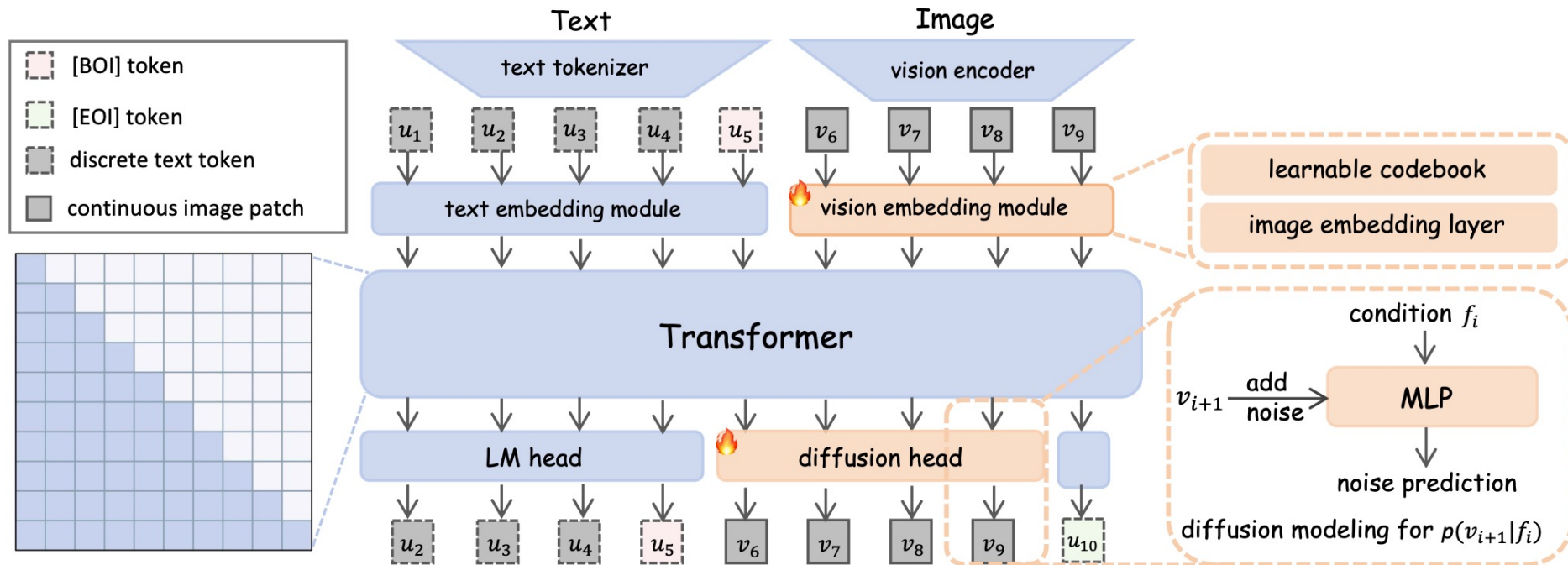
如何构建“统一生成模型”

AR-diffusion hybrid的统一模型中，**AR**和**diffusion**分别起什么作用？

AR来“统一”，建立全局关联

- 文：预测下一个离散**token**
- 图：预测下一个图像单元的语义表示
- **Diffusion**来“适配”，链接各种连续模态
 - 图：以语义表示为条件生成连续的**pixels**

Orthus: 自回归主干+扩散头



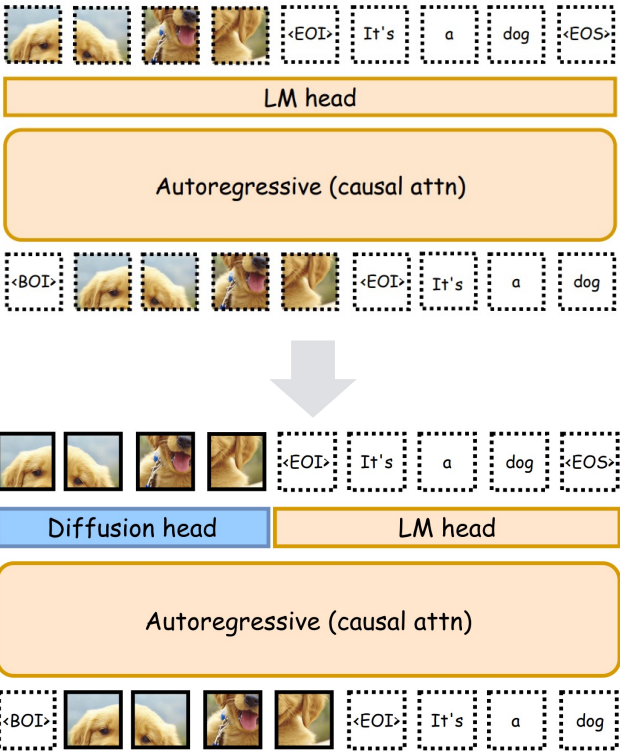
- 自回归**Transformer**主干（拥抱**KV Cache**）
- 处理离散的文本**token**和**连续的图像feature**（基于连续**VAE**）
- 基于线性层定义的**language head**和**diffusion MLP**来分别生成文和图（逐**token/patch**）

Orthus: 自回归主干+扩散头

- 从离散图像特征到连续特征:

$$h_i = \sum_j w_j \mathbb{1}_{\tilde{v}_i=j}, \tilde{v}_i = \arg \min_{j \in \{1, \dots, K\}} d(\mathbf{v}_i, \mathbf{c}_j)$$
$$\Rightarrow h_i = \sum_j w_j \frac{e^{-d(\mathbf{v}_i, \mathbf{c}_j)/\tau}}{\sum_{k=1}^K e^{-d(\mathbf{v}_i, \mathbf{c}_k)/\tau}}$$

- 自回归统一模型（如：**Chameleon**）： $\tau = 0$
- Orthus: $\tau = 1$**
- 从 $\tau = 0$ 的模型冷启动
 - 72个A100 GPU hours即可得到Orthus-7B-base
- 将涉及的**VQ-VAE**调成了**VAE**



Model	PSNR↑	SSIM [63]↑
VQ-VAE	23.7	0.80
Ours	26.1	0.84

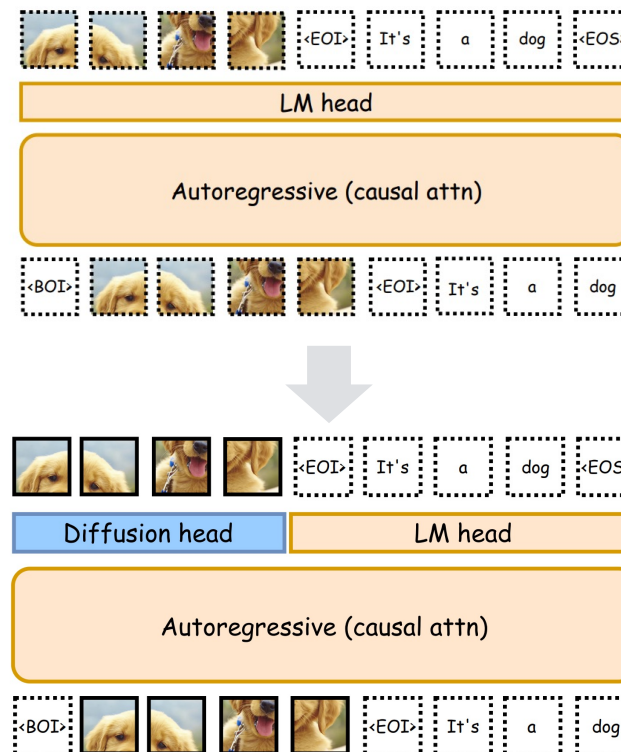
Orthus: 自回归主干+扩散头

- Diffusion head**训练:

$$\mathcal{L}_{\text{diff}} = \mathbb{E}_{\epsilon, t} [\|\epsilon - \epsilon_{\theta}(\sqrt{\alpha_t} \mathbf{v}_{i+1} + \sqrt{1 - \alpha_t} \epsilon, t, \mathbf{f}_i)\|_2^2]$$

- 从文到图/图到文等不同任务学习有价值信号
 - 1:1混合LlaVA-v1.5-665K指令微调数据和高质量文生图数据JourneyDB、LAION-COCO-aesthetic (recaptioned from ShareGPT-4v)

$$\mathcal{L}_{\text{Orthus}} = \mathcal{L}_{\text{ar}} + \lambda \mathcal{L}_{\text{diff}}$$





Orthus: ablation结果

Table 4. Comparisons of the performance of Orthus via separate training and unified training across multimodal benchmarks.

Type	$\mathcal{L}_{\text{diff}}$	$\mathcal{L}_{\text{ar}}$	POPE $\uparrow$	MME-P $\uparrow$	GQA $\uparrow$	GenEval $\uparrow$
Und. only	✗	✓	78.7	1244.2	51.9	-
Gen. only	✓	✗	-	-	-	0.56
Und. & Gen.	✓	✓	79.6	1265.8	52.8	0.58

同时从文到图和图到文数据学习可以实现1+1>2

Table 5. Ablation study on the choice of vision embedding modules on visual understanding tasks.

Type	POPE $\uparrow$	MME-P $\uparrow$	VQAv2 $\uparrow$	GQA $\uparrow$	MMMUp $\uparrow$
softmax	78.7	1244.2	60.8	51.9	28.0
argmin	77.6	1064.8	57.9	50.1	26.7
linear	70.4	800.7	50.3	44.5	22.3

连续的图像特征对于视觉理解任务必要，但要避免冷启动



Orthus: 文生图/图生文量化结果

- 在多个图像理解指标上超越了现有混合理解生成模型**Chameleon**和**Show-o**，并在文到图生成的

GenEval 指标上超过SDXL

Table 3. Comparison with state-of-the-arts on visual generation benchmarks. Model using external pre-trained diffusion model is marked with * and Chameleon[†] is post-trained with the same dataset as Orthus. The results in **bold** and underline are the best and second-best results, respectively.

Type	Model	Res.	GenEval	HPS
Gen. Only	SDv1.5 (Rombach et al., 2022)	512	0.43	27.0
	SDv2.1 (Rombach et al., 2022)	512	0.50	27.2
	DALL-E (Ramesh et al., 2022)	512	0.52	26.9
	Emu3-Gen (Wang et al., 2024)	512	0.54	-
	SDXL (Podell et al., 2023)	512	0.55	30.9
	SD3(d=30) (Esser et al., 2024)	512	0.64	-
	Orthus (Ours)	512	<u>0.58</u>	28.2
Und. & Gen.	SEED-X* (Ge et al., 2024)	448	0.49	-
	LWM (Liu et al., 2024e)	256	0.47	26.1
	Show-o (Xie et al., 2024)	256	0.53	27.3
	Transfusion (Zhou et al., 2024)	256	0.63	-
	Chameleon [†]	512	0.43	26.9

Table 2. Evaluation on visual understanding benchmarks. Und. and Gen. denote “understanding” and “generation”, respectively. Models using external pre-trained diffusion models are marked with * and Chameleon[†] is post-trained with the same dataset as Orthus. The results in **bold** and underline are the best and second-best results, respectively. The results correspond to the exact match accuracy.

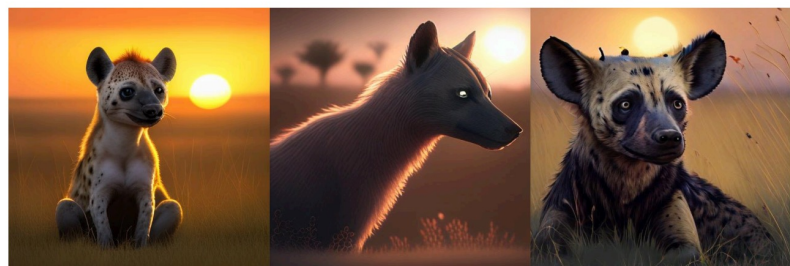
Type	Model	# Params	POPE↑	MME-P↑	VQAv2↑	GQA↑	MMMU↑
Und. Only	LlaVa (Liu et al., 2024d)	7B	76.3	809.6	-	-	-
	LlaVA-v1.5 (Liu et al., 2024b)	7B	85.9	1510.7	78.5	62.0	35.4
	InstructBLIP (Dai et al., 2023)	7B	-	-	-	49.2	-
	Qwen-VL-Chat (Bai et al., 2023)	7B	-	1487.5	78.2	57.5	-
	Emu3-Chat (Wang et al., 2024)	8B	85.2	1243.8	75.1	60.3	31.6
	InstructBLIP (Dai et al., 2023)	13B	78.9	1212.8	-	49.5	-
Und. and Gen.	Emu* (Sun et al., 2023)	13B	-	-	52.0	-	-
	NExT-GPT* (Wu et al., 2013)	13B	-	-	66.7	-	-
	Gemini-Nano-1 (Team et al., 2023)	1.8B	-	-	62.7	-	26.3
	Show-o (Xie et al., 2024)	1.3B	73.8	948.4	59.3	48.7	25.1
	LWM (Liu et al., 2024e)	7B	75.2	-	55.8	44.8	-
	Chameleon [†]	7B	77.8	1056.9	57.8	49.6	26.7
	Orthus (Ours)	7B	79.6	1265.8	<u>63.2</u>	52.8	28.2

Model	Res.	GenEval ↑	HPSv2↑	POPE↑	MME↑	GQA↑
Orthus	512	0.58	28.2	79.6	1265.8	52.8
VILA-U	256	0.40	25.3	83.9	1336.2	58.3
Janus	384	0.61	27.8	87.0	1338.0	59.1

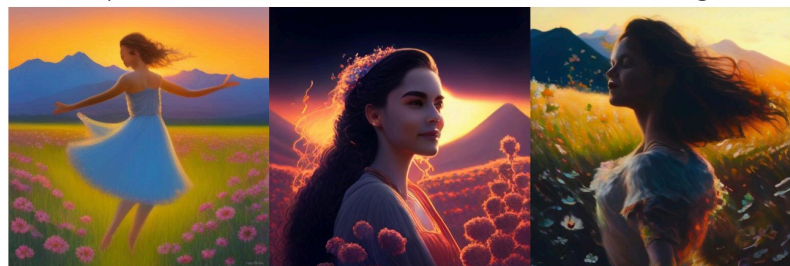
Orthus: 文生图可视化结果



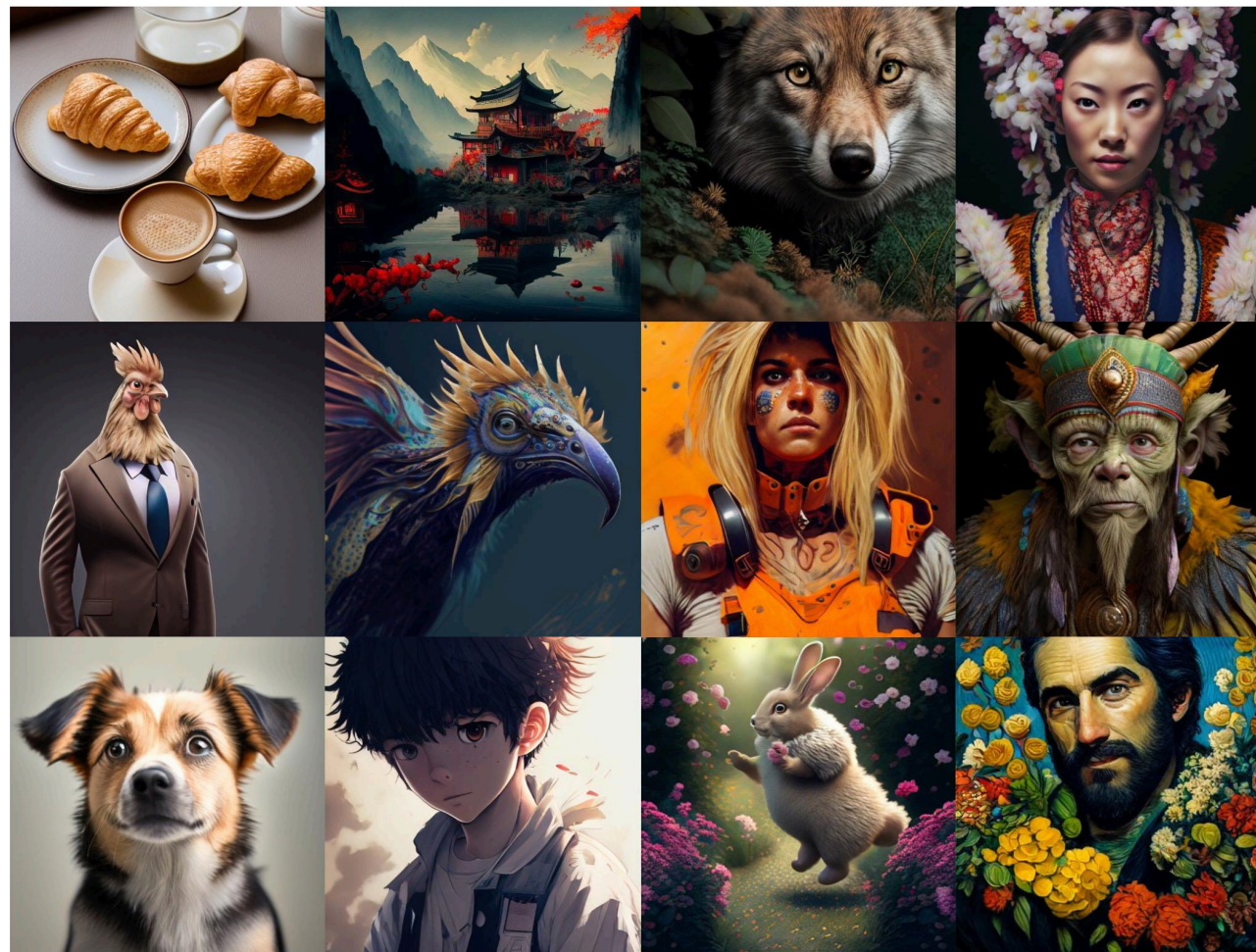
A detailed ink illustration of a hedgehog.



A hyena fursona sits in a savannah sunset amidst the grass.



Oil painting portrait of a young woman in a field of flowers at sunset with mountains in the background.



Orthus: 图文交错生成结果（图文->图、demo+图->图、图文->图文图文）

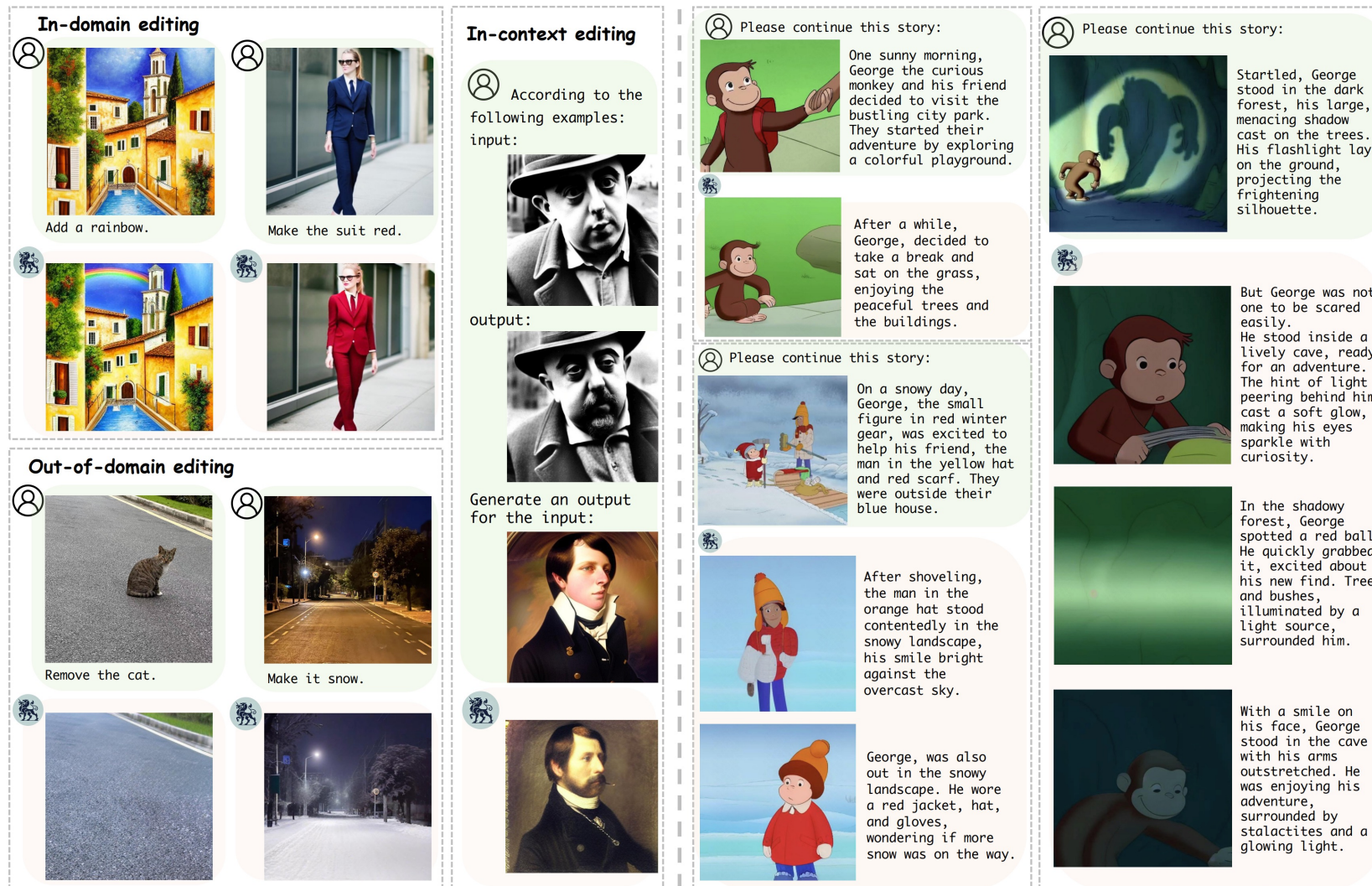


Table 1. Comparisons of CLIP similarities (Ruiz et al., 2023; Gal et al., 2022) between editing-specific diffusion models and Orthus on the test dataset of Instruct-Pix2Pix.

Model	-T↑	-I↑	-D↑
PnP (Tumanyan et al., 2023)	0.156	0.76	0.023
SDEdit (Meng et al.)	0.229	0.84	0.047
I-Pix2Pix (Brooks et al., 2023)	0.233	0.88	0.045
Orthus (Ours)	0.238	0.87	0.049

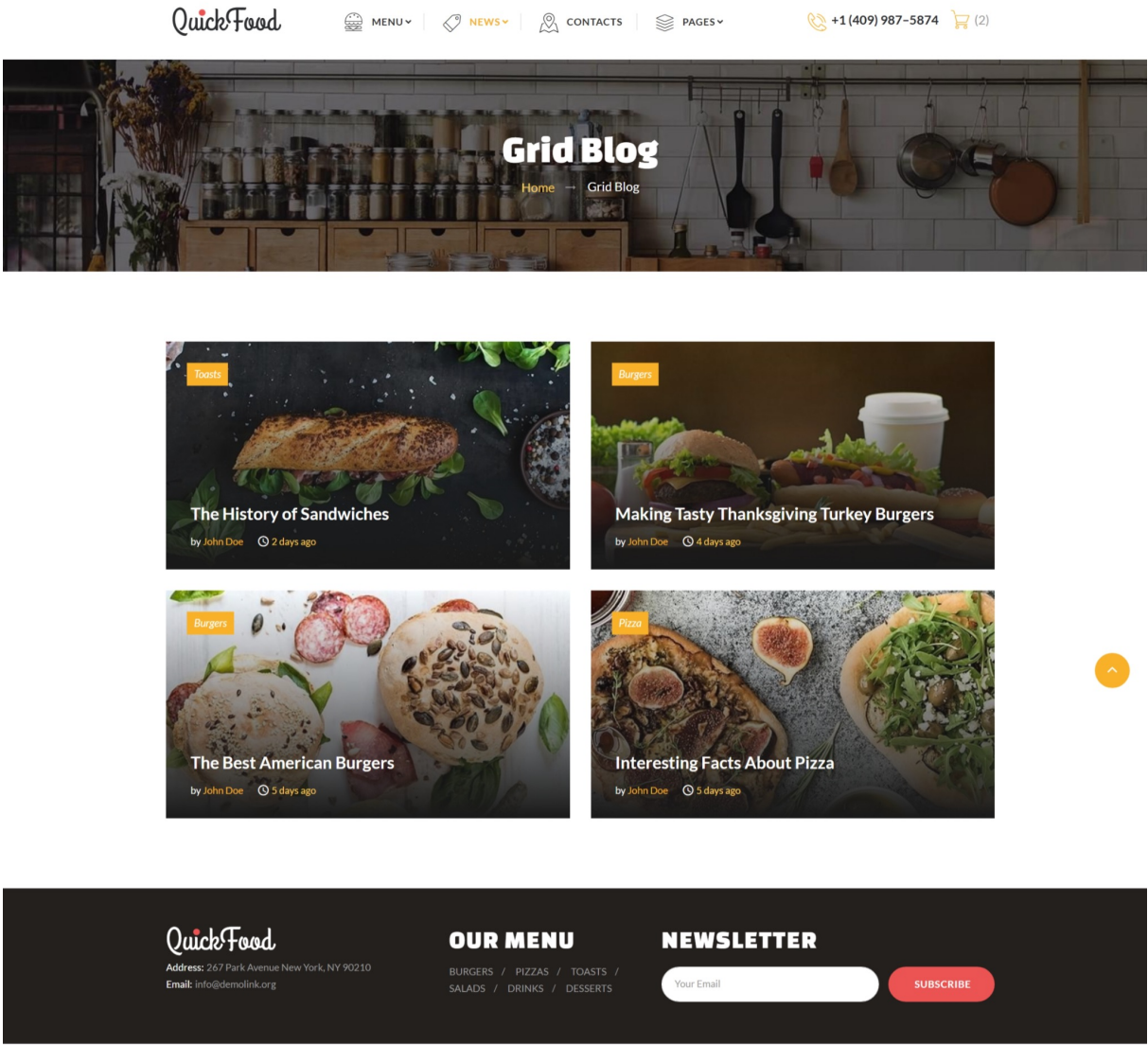
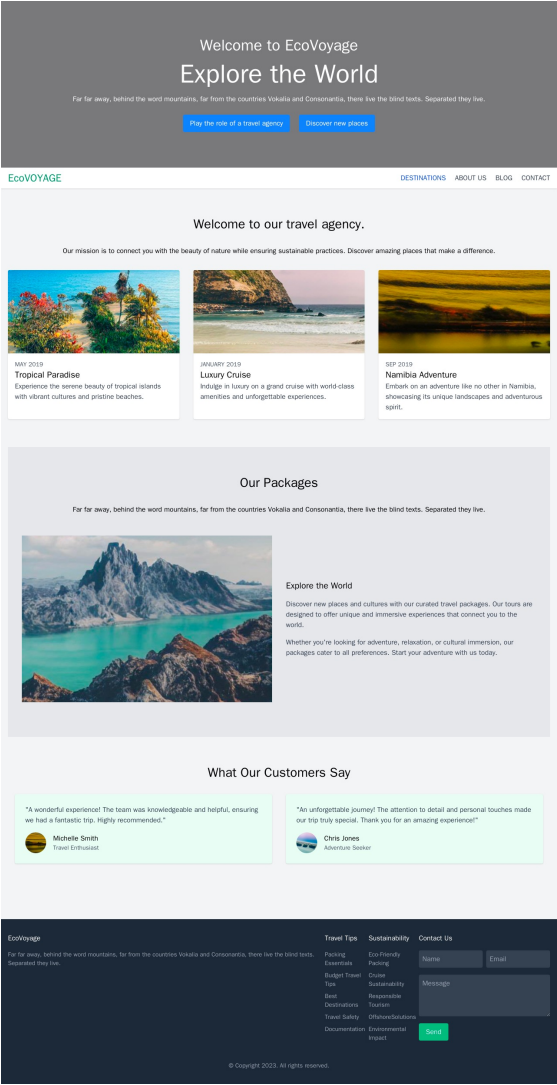
图像编辑能力指标

	Orthus	Show-o	NExT-GPT	MiniGPT-5	GILL	SEED-X
OpenING-IVD ↑	6.3	5.1	5.2	5.3	6.2	8.0

图文交错生成指标



Orthus: 图文交错的HTML网页生成



如何将多模态生成理解统一？

GPT-4o的彩蛋： tokens $\rightarrow$ [transformer] $\rightarrow$ [diffusion] $\rightarrow$ pixels

结合自回归模型的语义建模优势和扩散模型的
细节建模优势

- 与Orthus (2024.12) 大思路一致
- 未来研究
 - 如何改进生成效率？
 - CLIP feature和VAE feature的选择

On the bottom right of the board, she draws a diagram:

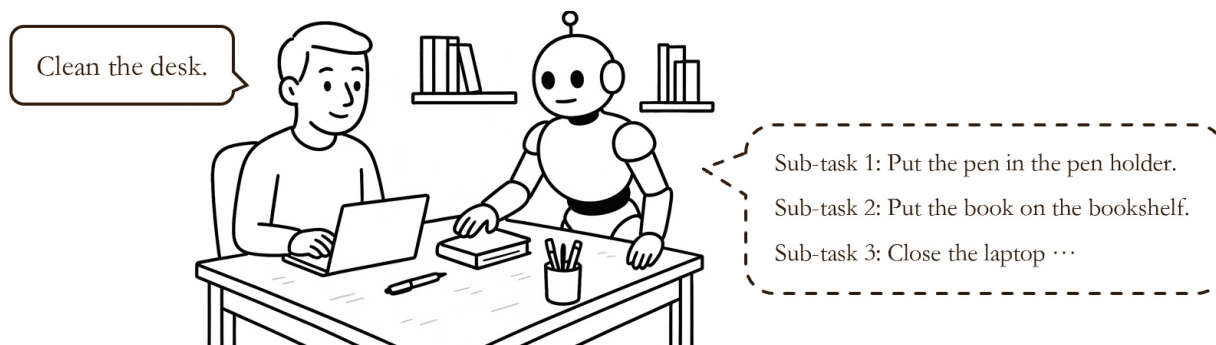
"tokens $\rightarrow$ [transformer] $\rightarrow$ [diffusion] $\rightarrow$ pixels"

[Read less](#)



多模态内容生成在文/图数据外的应用

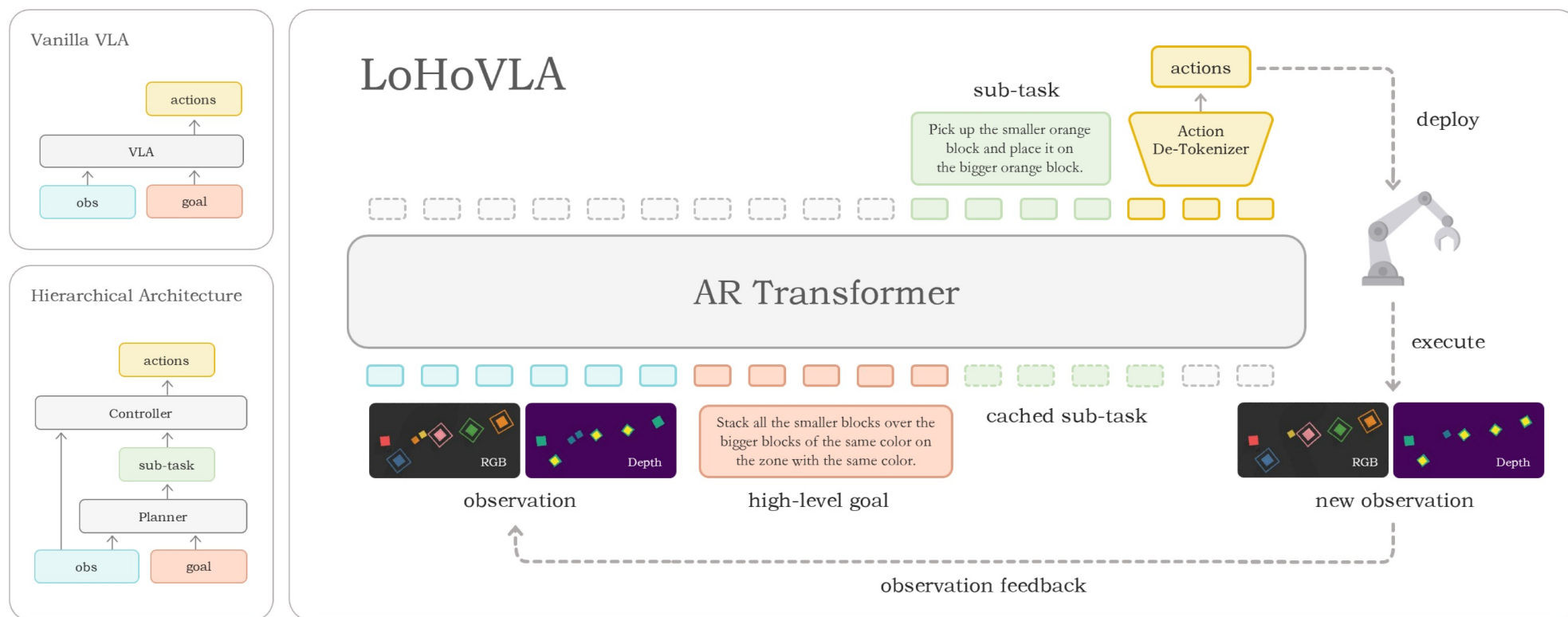
- **Vision-language-action (VLA)!**
- **VLA**为什么需要离散-连续信号交错生成？
 - **long-horizon**任务：高层次目标，需要多个步骤的解决方案



- 要求兼顾高层任务规划（目标->子任务）与低层动作控制（子任务->动作）
- 子任务（文本/图像）和动作（末端执行器位置、夹持器开合）模态不同

LoHoVLA: 面向长时程具身任务的统一VLA模型

- 普通**VLA**模型: 只能生成动作, 隐式规划子任务 (规划能力弱)
- 层次化架构: **Planner**规划子任务, **Controller**生成动作 (模块冗余, 次优协调)
- **LoHoVLA**: 使用同一个模型完成子任务规划和动作控制 (规划能力强, 泛化性好)

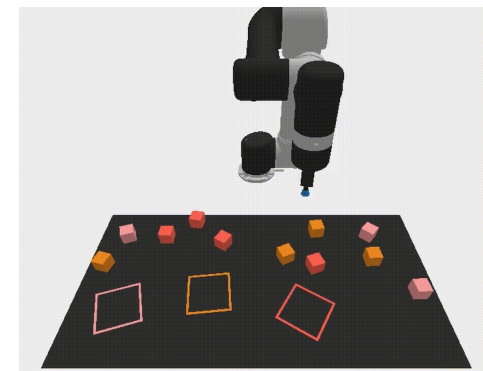


闭环控制

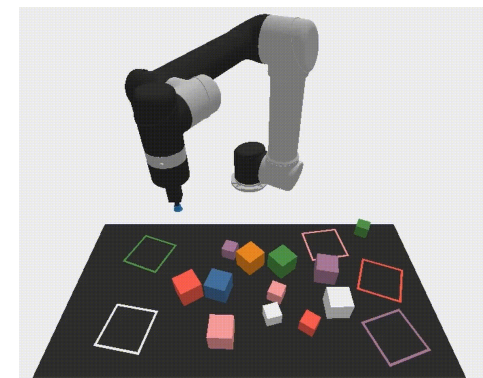
LoHoVLA: 显著提高模型的规划能力和未见任务的泛化性能

Table 2: Comparison of the average award (%) and success rate (%) on LoHoRavens benchmark. Bold entries indicate the highest success rates, underlined entries indicate the second-highest.

Tasks		Vanilla VLA	LoHoRavens		LoHoVLA
			Explicit feedback	Implicit feedback	
Seen Tasks	A	79.0 / 79.0	67.3 / -	67.3 / -	<u>77.5</u> / 77.5
	B	14.9 / 0.0	31.4 / -	<u>37.0</u> / -	97.8 / 91.5
	C	<u>26.8</u> / 0.5	18.0 / -	22.1 / -	34.9 / 22.5
	D	32.3 / 3.0	30.4 / -	<u>33.2</u> / -	35.8 / 11.5
	E	<u>22.1</u> / 3.5	9.6 / -	8.2 / -	85.1 / 81.0
Unseen Tasks	F	<u>52.1</u> / 9.0	28.5 / -	21.1 / -	86.1 / 41.0
	G	6.8 / 0.0	<u>21.9</u> / -	14.7 / -	40.1 / 25.0
	H	7.3 / 0.0	<u>13.2</u> / -	5.2 / -	16.7 / 7.5
	I	<u>43.1</u> / 1.5	12.8 / -	11.7 / -	77.2 / 52.0
	J	<u>38.6</u> / 10.5	27.4 / -	27.2 / -	43.6 / 22.0
	K	<u>58.2</u> / 33.0	4.0 / -	6.8 / -	73.8 / 54.5



"Move all blocks of a color that occur in even numbers to the same colored zone."

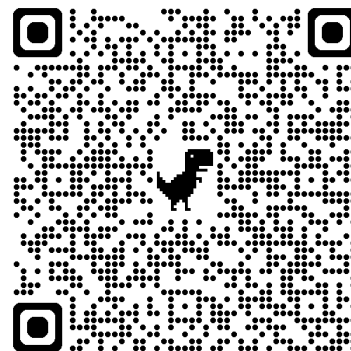


"Stack blocks of the same color in the zone with same color, with bigger blocks underneath."

感谢各位专家！ 敬请批评指正！

邮箱: zhijied@sjtu.edu.cn

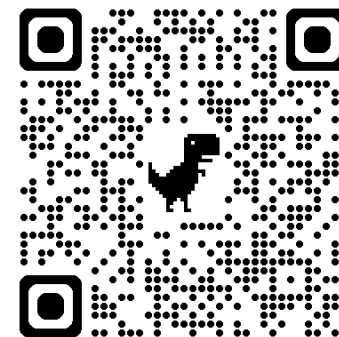
主页: <https://thudzj.github.io/>



小红书



知乎



GitHub